Several sets of rules apply to the operations of Little League, including but not limited to the following:

# a) The Official Little League Playing Rules

These are available as a color-coded booklet specific to each playing division. Copies are provided to each manager and are also housed in the League Concession Stand for reference.

## b) The Official Little League Rules and Regulations

These can be accessed through the *Little League Rulebook* mobile app.

## c) The Constitution of Coronado Little League

This document was filed and approved by the Little League Southwest Region on October 6, 2025. A copy is available on the League website for those who wish to review it.

# d) The Operating Bylaws of Coronado Little League

These are established annually by the Board of Directors and are maintained on file with New Mexico District 8, as well as in the League Concession Stand. The Board of Directors may amend any Operating Bylaw by majority vote at any board meeting where a quorum is present. Managers will be notified of any such changes during the season by their Player Agent

# Facility Use Rules - Town of Bernalillo

In accordance with the Facility Use Agreement with the Town of Bernalillo, the following rules govern the use of the League's baseball and softball fields:

# a) Use of Fields for Private Events:

League fields may not be used for private parties. The Town offers park and pavilion rentals for such purposes, which require a separate fee and damage deposit. Light post-game refreshments, such as pizza and drinks, are allowed on the field immediately following games, but no separate events may be scheduled on League grounds.

# b) Vehicle Access:

Vehicles are strictly prohibited beyond designated parking areas, with the exception of delivery vehicles. Any delivery vehicle must vacate the restricted area immediately after completing its delivery.

# c) Field Use Authorization:

The League is not permitted to allow outside organizations, individuals, schools, civic groups, or other leagues to use the fields without prior written approval from the Town of Bernalillo. This includes, but is not limited to, camps, tryouts, scrimmages, and tournaments.

### d) Conduct and Noise Restrictions:

Boisterous behavior and loud music, including walk-up music, are not allowed. Failure to comply after receiving a warning may result in the removal of individuals or groups from the facility before their scheduled time has concluded.

## **BYLAW I – SPORTSMANSHIP**

The early experiences children have in sports can shape their desire to keep playing as they grow. Coaches and managers play a key role in creating a positive, supportive environment that influences these experiences. While healthy competition is encouraged, winning should never come before a child's development or enjoyment of the game.

Little League exists to serve the kids—it's not about the pride of managers, coaches, or parents. The ultimate goal is to help young players build character, not just to win games.

### BYLAW II - ALCOHOL & TOBACCO

To ensure a safe and healthy environment for all participants:

- Alcohol is strictly prohibited at the Coronado Little League Complex.
- No one may consume alcohol before or during games, practices, or any Little League events.
- All tobacco and cannabis products—including e-cigarettes, vapes, chewing tobacco, and similar—are banned during any Little League gathering or event.

These rules apply to everyone involved—coaches, parents, spectators, and volunteers. Compliance is essential for maintaining a positive and family-friendly atmosphere.

## **BYLAW III - CONDUCT**

Coronado Little League is committed to providing a respectful, supportive environment for all participants. The following rules apply to **everyone**—players, coaches, managers, umpires, parents, and spectators:

### a) Zero Tolerance for Abuse or Profanity

Abusive language or behavior toward anyone is strictly prohibited.

- Profanity is not allowed and will result in ejection from the complex after one (1) verbal warning.
- This applies to all individuals, including players, coaches, managers, umpires, and spectators.

# b) Umpire Respect

- Judgment calls made by umpires—including parent volunteers and Junior Umpires—are not subject to argument, dispute, or comment at any time.
- Strong or persistent disagreement with umpire decisions is cause for immediate ejection, without warning.

## c) Appropriate Communication Only

- No one may direct negative comments or distracting behavior toward players or coaches of the opposing team.
- Players, managers, and coaches may not address or respond to spectators.
- Only managers and coaches may speak to players in a way that could be considered coaching.

## d) Cheering vs. Coaching

- Please cheer to encourage, not to instruct, criticize, or correct.
- Do not yell, discourage, or attempt to coach players, coaches, or umpires from the sidelines.

## **BYLAW IV-DISCIPLINARY ACTION & EJECTIONS**

## a. Authority to Remove Individuals

- Violation of Little League or Local Rules may result in immediate ejection from the game and/or the Coronado Little League Complex.
- Plate Umpires or the Board Member on Duty have the authority to eject individuals at their discretion.
- Ejected individuals must be "out of sight and sound" of all games and activity at the complex.

## **b.** Ejection Reports

- An ejection report must be submitted to the President and Vice President within 24 hours by the umpire or Board Member involved.
- Additional reports from others involved may be considered.
- These reports form the basis for potential further disciplinary action by the Board of Directors.

## c. Disciplinary Actions

Disciplinary action may include:

- A letter of reprimand
- A one-game suspension
- A multiple-game suspension
- Suspension for the remainder of the season

To issue formal discipline, the following steps are required:

- the Member must be informed in writing of the charges
- the Member must be given the opportunity to appear in person before the Board
- Player Members must be accompanied by their manager and may bring a parent
- discipline must be approved by a two-thirds (2/3) vote of a quorum of the Board of Directors

### d. Temporary Suspensions

- The President (or Vice President, if the President is unavailable) may temporarily suspend any manager, coach, player, or member from duties or presence at league activities until the next Board meeting.
- The President or Vice President may suspend any Umpire at any time.
- Field Monitors have authority to eject any individual for rule violations or to preserve public order.

### e. Disciplinary Committee

- A Disciplinary Committee has been authorized by the Board to handle incidents requiring expedited review. The President may call a committee meeting within 48 hours of an incident.
- The Committee is made up of President, Vice President, Safety Officer, Division Director of the involved division
- A quorum requires four (4) members.
- The Committee's purpose is to review events and determine appropriate disciplinary action, if any.

Decisions of the Disciplinary Committee may not be appealed, except in cases where a violation of due process is claimed.

## f. All-Star Eligibility Warning

• Repeated rule infractions by a player, coach, or parent may result in disqualification of the player from All-Star Tournament Selection.

## **BYLAW V - CONTACT LIMIT**

To support player well-being and prevent overuse or burnout, Coronado Little League enforces limits on team activities each week.

### a. Weekly Contact Limits

- For Minors division and above: A maximum of four (4) team contacts per calendar week is allowed.
- For Rookies and Tee-Ball divisions: A maximum of three (3) team contacts per calendar week is allowed.

"Team contacts" include games, practices, and batting practice.

# b. All-Star Exception

All-Star teams are exempt from weekly contact limits and may schedule as needed.

#### c. Combined Practice Rule

• If a team holds batting cage practice and field practice back-to-back on the same day, it is considered one (1) full practice, not two separate contacts.

### **BYLAW VI – HEADWEAR**

Proper use of hats and helmets is required to ensure safety, uniformity, and respect for the game.

## a. Player Uniform Hats

- Hats are considered part of the official team uniform.
- Players must wear their uniform hat properly (with the bill facing forward) at all times on the field during games, unless wearing a helmet.

# b. Helmet Requirements - Games

• Helmets must be worn by players any time they are out of the dugout while their team is on offense during a game.

#### c. Helmet Requirements – Practices

• During practices, any player holding a bat must ensure that all nearby players are wearing helmets to maintain safety.

# d. Coaches and Managers

• Managers and coaches who choose to wear a hat or visor during games may do so, but it must be worn properly, with the bill facing forward

### BYLAW VII - OFFICIAL SCOREKEEPER

Accurate scorekeeping is essential for game integrity, player safety, and proper pitch count tracking.

## a. Home Team Responsibility

• For all divisions Rookies and above, the Home team must provide an Official Scorekeeper for each game. This individual serves as a backup resource to the Umpires, particularly for tracking outs, balls, and strikes.

After each game, the game Umpire must sign the Official Scorebook to validate the record.

## BYLAW VIII - UMPIRE ASSIGNMENTS & CONDUCT

## a. Umpire Assignments

For all divisions Rookies and above:

- o The Home team must provide the Plate Umpire.
- o The Visiting team must provide the Field Umpire.

Umpires are expected to arrive at least 30 minutes before the scheduled game start time.

# **b.** Umpire Conduct and Respect

- Disrespectful behavior toward umpires by players, coaches, managers, parents, or spectators is strictly prohibited.
- Such behavior will result in immediate removal from the game and the Coronado Little League Complex

### BYLAW IX - CONCESSION STAND OPERATIONS

## a. Oversight and Management

- The Board of Directors is responsible for running and maintaining the Concession Stand.
- A Concession Monitor will be appointed to oversee daily operations and determine the number of helpers needed each day.

## **b.** Authority of the Concession Monitor

- The Concession Monitor has full authority to limit the number of individuals working in the stand.
- The Monitor may prohibit anyone deemed unnecessary from being in the Concession Stand for that day, without question.

### c. Financial Procedures

- The Concession Monitor must log the starting and ending cash amounts daily.
- An inventory list must also be logged each day.
- Only Concession Monitors are allowed to handle cash during operations.

## d. Age Restrictions

- No individual under the age of 12 may assist in the Concession Stand.
- No individual under the age of 16 is permitted to handle cash or credit card transactions.

### BYLAW X - FIELD PREPARATION & MAINTENANCE

### a. Home Team Responsibilities

The Home team must prepare the field before each game, including:

- Raking
- Watering
- o Chalking
- Setting up the bases

The Home team should arrive at least 30 minutes before the official game start time for setup.

## b. Visiting Team Responsibilities

The Visiting team must repair the field after each game, including:

o Returning and locking up bases and tools

## c. Inter-League Games

When Coronado is hosting an Inter-League team, the Coronado team is responsible for both field preparation and repair.

#### BYLAW XI – CLEANLINESS & RESPONSIBILITY

## a. Trash Cleanup After Games

• Trash on and off the field must be completely cleaned up after each game.

# **b.** Responsibilities

- Spectators are responsible for picking up trash on their respective sides of the field.
- Managers are responsible for cleaning their team's dugouts.

## c. Consequences for Non-Compliance

• Failure to properly clean trash in dugouts or stands may result in the forfeit of the next scheduled game, at the discretion of the Board of Directors.

### BYLAW XII - PRE-GAME MEETING & INSUFFICIENT PLAYERS

### a. Pre-Game Meeting

- A meeting between managers and umpires must be held five (5) minutes before each game.
- Once the meeting begins, the Plate Umpire assumes full authority over the game and the field.
- Umpires are responsible for player safety starting from their arrival on the field.
- Managers must provide the Plate Umpire with an official lineup sheet including:
  - o Players' first and last names
  - Present substitutions
- Copies of the lineup must also be given to:
  - o The opposing manager
  - o The Official Scorekeeper
- The Plate Umpire's copy of the lineup is the official record for the game.

## **b.** Insufficient Players

- A minimum of nine (9) players is required to start and continue any game in the Rookies Division and above.
- If a team has too few players, the game is forfeited by that team.
- Players from either team may practice together or separately under their respective coaches but may not use the scheduled umpire in this case.
- If both teams have too few players, the game is recorded as a tie in the standings.
- Such games will not be rescheduled.
- Temporary replacement players from other divisions (e.g., Minors) are not allowed.

### c. Roster Management

 Managers whose rosters drop below 12 players must immediately notify their Division Player Agent.

- The Player Agent will follow procedures outlined in the Rule Book to call up permanent replacement players from the division or waiting list.
- Managers may not contact replacement players directly until the Player Agent officially places the player on their team.

### **BYLAW XIII - FIELD CONDITION**

### a. Pre-Game Field and Weather Assessment

• Starting at the pre-game meeting, the Plate Umpire has the authority to determine if the playing field and weather conditions are acceptable for the game.

## **b. Field Closure Authority**

- The Board Member on Duty may declare one or more fields unplayable no sooner than three (3) hours before game time.
- The Board Member on Duty may suspend games at any time due to adverse weather conditions.

# c. Lightning Protocol

- If lightning is detected consistently within eight (8) miles using the League's specific lightning app, games must be suspended immediately.
- All people must be cleared from the complex as soon as possible for safety.

## d. Resumption of Games

• After a reasonable waiting period outlined in the League Safety Plan, games may be restarted at the discretion of the Board Member on Duty.

### **BYLAW XIV-DARKNESS**

# a. Official Game End Time

All games must stop precisely at sunset, as directed by the Board Member on duty.

### **b.** Umpire Authority

• Regardless of the time, the Plate Umpire may declare playing conditions too dark or unsafe at any moment. The Plate Umpire has the authority to immediately stop the game if conditions warrant.

### **BYLAW XV-PROTESTS**

## a. Grounds for Protest

- Protests will be considered only for violation of a rule, or use of an ineligible player or pitcher
- Judgment calls by umpires are not subject to protest.

## **b.** Handling Protests

- Managers and coaching staff should be familiar with Rule 4.19 for proper protest procedures.
- All managers and coaching staff are required to download the Little League Rulebook app from the respective App Store.
- The League will provide a \$2 refund for the app purchase upon request.

## c. Best Practice

• It is preferable to delay a game to correct a misapplied rule rather than to file a protest.

# d. Responsibility to Notify

• If an opposing manager, coach, scorekeeper, umpire, or spectator is aware that a team is about to use an ineligible player or pitcher, they must notify the umpire before the player is used.

### BYLAW XVI-POSTPONED GAMES

## a. Rescheduling Postponed Games

- Games postponed due to weather, field conditions, or other reasons will be rescheduled for the next available Saturday at 3:00 PM.
- Rescheduling decisions are made by the Board of Directors and are final, regardless of any perceived advantage or disadvantage to either team.

## b. Authority Over Forfeits and Rescheduling

- Although umpires may suspend games for various reasons, games may only be forfeited by a majority vote of the Board of Directors.
- Managers are not permitted to reschedule games for any reason.

### c. Coordination of Rescheduled Games

• The Division Director will coordinate with all coaches involved to confirm the new game date and time.

## d. Communication

• If a manager or coach has concerns about playing a scheduled game, they must consult their Division Director immediately.

### **BYLAW XVII- RUN LIMITS**

Run limits vary by division and are detailed in the League rules on pages 15 through 22. Managers, coaches, and players are expected to familiarize themselves with the specific run limits applicable to their division.

### **BYLAW XVIII - SAFETY RESPONSIBILITIES & PROCEDURES**

# a. Safety Priority and Responsibility

- Safety is the highest priority and is everyone's responsibility.
- League Officials, Managers, Coaches, and Umpires hold greater responsibility to enforce safety.
- Anyone—players, coaches, officials, or spectators—should report any obvious safety concerns immediately.
- Managers and Coaches must be receptive to safety concerns and encourage players and parents to be vigilant.

# b. Bat Handling and Helmets

- During games, players may only hold bats outside the dugout while wearing helmets and preparing to bat.
- All offensive players outside the dugout must wear helmets at all times.
- Multiple players may not warm up simultaneously with bats between innings.
- During practices or pre-game warm-ups involving bat drills, a Coach must supervise closely, maintaining visual contact with all players and anyone nearby.

## c. Use of On-Deck Circles and Batting Donuts

- Only Junior and Senior Divisions may use on-deck circles.
- Batting donuts or weights are prohibited in all divisions Majors and below.
- Batboys and Batgirls must be rostered players from the team and wear helmets at all times.
- No offensive player may remove a helmet before entering the dugout.
- After one team warning by the Umpire, further helmet violations may result in ejection of the player, coach, or manager.

# d. Dugout Restrictions

- No siblings, friends, or non-rostered individuals are allowed in the dugout.
- Non-player adults assisting coaching staff must be at least 16 years old and have a background check on file with the League.

# e. Dugout Supervision

- At the Manager's discretion, up to two adult base coaches may be assigned.
- The Manager must never leave the dugout unsupervised by an adult.
- A registered assistant coach must be identified to supervise the dugout.
- If there are fewer than two official coaches or an assistant coach, the Manager should have one adult baseline coach and one player baseline coach.

### BYLAW XX - SPRING SEASON DRAFT

# a. Parent and Player Placement Requests

- Parent requests for placement with a specific manager (not assistants/coaches) will be acknowledged but not guaranteed.
- The Coronado Little League Board of Directors guarantees that all players registered by close of registration will be placed on a Spring Season team.
- No guarantees are made regarding specific team placement, including manager requests. The only
  guaranteed player assignments are children of the approved manager and two coaches. Coaches
  must have completed background checks and training certifications prior to the draft.
- Each team must only include:
  - o One (1) manager
  - o Two (2) coaches
- Siblings (not cousins or extended family) playing in the same division may be placed on the same team upon indication of special requests when registering.

#### b. T-Ball Division

There will be no draft in the T-Ball Division. A placement committee consisting of the President, Vice President, and Division Director will assign players to teams.

## c. Draft Format by Team Count (Rookies & Above – Baseball & Softball)

- For divisions with 2 or fewer teams:
  - o A full draft will take place.
  - o All players enter the draft, regardless of prior team affiliation.
- For divisions with 3 or more teams:
  - o Returning managers may choose one of the following options:
    - Draft all players, or
    - Keep their returning players who have indicated a request.

# d. Players and Managers Moving Up Divisions

Managers: Managers moving up to a new division have two options:

- Enter the draft and select an entirely new team, or
- Retain returning players *only if* those players are also moving up to the same division and have formally requested to stay with the manager.

#### e. No Trades Allowed

Once the draft is complete, no trades will be allowed under any circumstances.

### BYLAW XXI - FALL SEASON DRAFT

## a. Registration Timeline

- Fall Season registration opens on July 6, 2026.
- Registration closes on July 17, 2026

## **b.** Player Placement Process

- There will be no draft for the Fall Season.
- Coach requests will not be honored due to the smaller player pool.
- All registered players will be placed on teams by a committee consisting of the President, Vice President and respective Division Directors

## c. Eligibility

Fall Season is only open to players entering the Minor Division and above for the following Spring season.

### BYLAW XXII – ALL-STAR TOURNAMENT DRAFT

# a. General Eligibility Requirements

- Players must have amateur status and meet Little League residency or school enrollment requirements.
- All players must be registered in Coronado Little League by the final day of league registration in their division.

# **b.** Regular Season Participation Requirements

- Players league age 8–13 (Minors, 9/11, Majors Baseball or Softball) must participate in at least eight (8) regular-season games to be eligible, unless excused due to school team participation.
- School sports exception: Players participating in a school baseball/softball program must have played in 60% of games available to them.
- Players may be selected to an age-appropriate team regardless of their regular-season division.

## c. Senior League Eligibility

- Players league age 12–16 (Senior Baseball or Softball) must:
  - Have amateur status;
  - Be registered with Coronado Little League and meet residency or school enrollment requirements by the end of league registration

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# d. Injury Exception

- Players who missed games due to injury may be eligible if:
  - o A physician's note is provided confirming the injury;
  - o The note includes clearance for the remainder of the season and/or tournament play;
  - o The Board of Directors approves the exception.

### e. Selection Criteria

Selection will be based on three mandatory criteria:

# 1. Eligibility

- Players must meet game participation requirements.
- Players must submit all required documentation by the League's deadline.
- No exceptions will be made for missed paperwork deadlines.

### 2. Player & Parent Conduct

- Player conduct must demonstrate a positive, team-first attitude.
- Players who talk down to or about umpires, coaches, teammates, or opponents may be disqualified.
- Parent behavior is equally important:
  - o Arguing with umpires;
  - o Disrespecting other parents or players;
  - o Posting negative remarks about the League or volunteers on social media.
- Negative parent conduct may disqualify a player from selection.

#### 3. Commitment

- Tournament players must fully commit to:
  - o Practices and games typically held Monday–Saturday during the tournament season.
- Players with conflicts (vacation, surgery, summer club team, etc.) will not be considered.

## f. Manager and Coach Selection

- Tournament Managers will be selected by the President, Vice President, and Division Director.
- Coaches will be considered only if not enough managers express interest.
- The selected Manager must attend a mandatory District tournament meeting (time/location TBD).

# g. Player Selection Process

# 1. Required Attendance

- All division managers must attend:
  - o The player selection clinic, and the player selection meeting.
- If the manager cannot attend the meeting, a team coach may attend in their place.
- If no representative from a team attends, that team's players will be ineligible due to unverifiable eligibility.

#### 2. Selection Clinic

- Allstar candidates must attend a clinic-style evaluation game.
- Failure to attend the clinic is grounds for disqualification from selection.

## 3. Selection Meeting

- Managers must bring:
  - Official scorebook;

Selection of one player per Spring team is recommended but not required. Final selections are based on overall evaluation across all criteria.

# h. Team Composition

- Each tournament team will include:
  - o One (1) manager
  - o Two (2) coaches
  - o Twelve (12) to thirteen (13) players

While Little League allows as few as 10 players, Coronado Little League requires a minimum of 12 players, provided there are enough eligible candidates.

## BYLAW XXIII – LEAGUE PLAYER FEES & REFUND POLICIES

# a. Spring Season Fees

## **Tee-Ball Division**

- Fee: \$80.00 per player
- Includes:
  - o Ball cap
  - Uniform shirt
  - Team charter fee
  - o Player insurance
  - District player dues

No refunds after February 1, 2026, no exceptions.

A \$25 late fee will apply to registrations after January 31, 2026

## **Rookie Division and Above**

- Fee: \$160.00 per player
- Includes:
  - o Ball cap
  - Uniform shirt
  - o Team charter fee
  - Player insurance
  - District player dues

No refunds after February 1, 2026, no exceptions.

A \$25 late fee will apply to registrations after January 31, 2026

## **b.** Fall Season Fees

## All Divisions (Minors and Above only)

- Fee: \$80.00 per player
- Includes:
  - o Ball cap
  - Uniform shirt
  - o Box of team game balls

No refunds after July 18, 2026, no exceptions. A \$25 late fee will apply to registrations after July 17, 2026

### c. All-Star Tournament Season Fees

#### **All Divisions**

- Fee: \$120.00 per player
- Includes:
  - o Ball cap
  - Uniform shirt and belt
  - Team banner
  - Tournament charter fee

No refunds will be permitted, no exceptions.

### BYLAW XXIV - BOARD OF DIRECTOR PLAYER FEES

## a. Spring Season

- Board Members will not be required to pay Spring season dues for up to two (2) players.
- For any additional players, fees will be charged at half ( $\frac{1}{2}$ ) price.
- This is provided as an incentive for volunteer service on the Board.
- If a Board Member fails to fulfill their duties or resigns/ is removed during the season:
  - o Full player fees for all players become due;
  - o Payment must be made within fourteen (14) days of the exit date.

### b. Fall Season

• All Board Members will pay Fall Season fees in full, as set for all league participants.

### c. All-Star Tournament Season

• All Board Members will pay All-Star Tournament fees in full, as set for all league participants.

## BYLAW XXV - LEAGUE OFFERED DISCOUNTS

## **General Policy**

- Discounts may not be combined.
- Discounts are non-transferable and cannot be carried over from season to season.
- Discounts do not apply to Fall Ball or All-Star Tournament Season registrations.

# a. Sibling Discount

- \$50 off for the 1st sibling
- \$25 off for the 2nd sibling
- \$10 off for each additional sibling

## **b.** Manager Discount

- Free registration for one (1) player
- Must complete all the following by December 15, 2025:
  - o Background check, Abuse Awareness Training and Diamond Leader Certification

## c. Umpire Discount

- \$20 refund per game umpired; Applies only to parent/adult umpires during the Spring Season
- Refund not to exceed the paid registration fee
- Refunds will be paid on May 18, 2026

# d. Black Friday Deal

- 25% off registration
- Valid only on November 28, 2025

# e. We Care Wednesday (December Specials)

- December 3 30% off for the first 40 families registered
- December 10 20% off for the first 30 families registered
- December 17 50% off for the first 20 families registered
- December 24 Free registration for the first 10 families registered

### **BYLAW XXVI – DIVISION RULES**

### Tee-Ball Division – League Age 4–5

(League Age 6 may participate with proper evaluation of skills)

### **Team Composition**

Teams will be comprised of ten (10) players per team.

## **Game Length**

- Games shall be four (4) innings or 2 hours, whichever comes first.
- No additional innings or time will be added unless modified due to weather or sunlight.

## **Field Responsibilities**

- Home Team must:
  - o Prepare the field prior to the game: rake, water, chalk, and set up bases.
  - o Arrive 30 minutes prior to game start for setup.
- Visiting Team must:
  - o Repair the field after the game.
  - o Remove and lock up all bases and tools.

## **Gameplay Rules**

- No Scorekeeping: There is no official score maintained in Tee-Ball.
- Batting Line-Up:
  - Use a continuous batting order every inning.
  - o An inning ends when the whole roster of the players on each team have taken a turn at bat
- Overthrows: No base advancement is permitted on overthrows
- Coaches on Field:
  - o Defensive Side: Up to three (3) coaches allowed.
    - Must stay clear of the ball and out of play.
  - o Offensive Side: Up to four (4) coaches allowed:
    - Two base coaches
    - One hitting coach
    - One coach in the dugout (required at all times)
- Live Ball Requirements: The ball must travel at least ten (10) feet to be considered a live ball.
- Infield Fly Rule: Does not apply in Tee-Ball.
- Player Positions:
  - o No catcher position allowed.
  - One (1) player allowed at each infield position.
  - o Remaining players must play in the outfield.
  - o One (1) pitcher position is permitted.

# **Batting Process**

- Soft Toss & Tee Sequence:
  - o Each batter receives three (3) soft toss, kneeling, overhand pitches from a coach.
    - Coach must be in front of the batter, approx. 15 feet away.
  - o If no hit is made, the batter will hit from the tee.
    - Up to four (4) swings from the tee are allowed.
    - If no successful hit after four attempts, the player should take a base.
- Coach Interference:
  - o Coaches providing soft toss must not interfere with live ball plays.
  - o Defensive players should be given the opportunity to field the ball naturally.

# **Dugout & Spectator Area**

• Each team is responsible for cleaning all trash in their own dugout and their side of the bleacher/spectator area

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## Rookies Coach Pitch Division - League Age 6-8

(League Age 9 may participate with proper evaluation of skills)

In innings 1 and 2, the pitch will be player-pitched, with all subsequent innings using coach pitch for both regular season and tournament games.

# **Team Composition**

• Teams will be comprised of 12 players per team.

## **Game Length**

- Games are six (6) innings in length.
- A game is considered complete at four (4) innings, unless restricted by weather or sunlight.
- A two (2) hour time limit applies on Saturdays.

## **Field Responsibilities**

- Home Team must:
  - o Prepare the field prior to the game: rake, water, chalk, and set up bases.
  - o Arrive 30 minutes prior to game start for setup.
- Visiting Team must:
  - o Repair and clean the field after the game.
  - o Rake, water, and lock up bases and tools.

## **Gameplay Rules**

- Batting Order: Teams will follow a continuous batting order each inning.
- Defensive Players:
  - o Each defensive team may field up to nine (9) players.
  - o Unlimited substitutions are allowed on defense.
- Bunting: Not allowed.
- Infield Fly Rule: Does not apply in this division.
- Hit by Pitch (Coach Pitch): A batter will not be awarded first base if hit by a coach pitch.
- Run Limits:
  - o A maximum of five (5) runs per inning.
  - o Inning ends with either three (3) outs or five runs scored.
- Base Advancement:
  - o If a batter hits the ball to the outfield, they may continue to run until a defensive player has possession of the ball in the infield.

#### Coaches on the Field

- Defensive Side:
  - o Up to two (2) defensive coaches may assist with fielding guidance.
- Offensive Side:
  - O Up to four (4) offensive coaches are allowed:
    - Two base coaches
    - One adult pitcher
    - One dugout coach (required at all times)

# • Pitching Guidelines:

- o An adult coach pitches to their own team.
- A player (kid) must stand on the mound in the pitcher's defensive position.
- Coach must stand (no kneeling) and pitch from no further than the lower rubber of the mound.
- No on-deck batter warmups are allowed.

### **Pitch Rules**

- Batters receive a maximum of six (6) pitches.
- Three (3) swinging strikes = out.
- Foul balls/tips do not count as an out.
- If the 6th pitch is fouled, batter receives a 7th pitch.
- If the 7th pitch is fouled, an 8th and final pitch is allowed.
- If the 8th pitch is also fouled, the batter is not out—the next batter comes up.

# **Defensive Positioning Limits**

- Players may not play more than three (3) innings in the infield per game.
- Players may not play the same position more than once, except catcher.
- A player may catch no more than two (2) consecutive innings per game.

# **Safety Equipment**

- Male players are required to wear a protective cup if catching.
- Cup use is strongly recommended for all boys at this level to prepare for higher divisions.

# **Competition & Season-End Play**

An end-of-season Round Robin tournament will begin in mid-May, provided there are more than three (3) teams in the division.

Games will be four (4) innings in length. If the score is tied after four complete innings, an additional inning will be played, for a total of five (5) innings. The Championship Game will consist of six (6) complete innings.

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# MINOR BASEBALL & SOFTBALL DIVISION<sup>1</sup>, <sup>2</sup> - League Age 8 – 10

### **Team Composition**

- Teams will consist of 12 players.
- Allowed coaching staff: 1 Manager and 2 Coaches.
- At all times, 1 coach must remain in the dugout.
- The other two coaches (including the Manager) may act as base coaches.

## **Field Responsibilities**

- Home Team must prepare the field: rake, water, chalk, and set bases.
  - o Arrive 30 minutes prior to game time for setup.
- Visiting Team must repair the field after the game.
  - o Lock up bases and tools.

# **Umpire Duties**

- Home Team provides the Plate Umpire; Visiting Team provides the Field Umpire.
- Umpires should arrive 30 minutes before the scheduled game time.
- Disrespectful behavior toward umpires will not be tolerated and will result in removal from the game and complex.

## **Game Format**

- Games are six (6) innings in length.
- There is a two (2) hour time limit on all games.
- If weather or sunlight restricts play, the game will end early.
- Managers and umpires are responsible for maintaining a quick pace between innings.
- Dugout transitions between innings should not exceed two (2) minutes.

## **Run Rules**

- Ten (10) Run Rule:
  - o If one team is ahead by 10 or more runs after four (4) innings (or 3 innings if the home team is ahead), the game ends.
  - o This rule is not optional.
- Run Limit First Four Innings:
  - o No team may score more than five (5) runs per half-inning during innings 1 through 4.
  - Exception: If a home run clears the fence, all base runners score regardless of the 5-run cap.
- Sixth Inning: No run limit applies.

Note: Run limits may be modified by Inter-League Rules.

# **Safety Equipment**

- All male players must wear a protective cup, regardless of position.
- It is recommended that female players wear a fielding mask.
- Female catchers are encouraged (but not required) to wear a pelvic protector.

<sup>&</sup>lt;sup>1</sup> Inter-League games may operate under different rules. Please refer to Inter-League Rules established by District 8.

<sup>&</sup>lt;sup>2</sup> Rules should be followed as set out in the Little League Rule Book

# MAJOR BASEBALL DIVISION<sup>1</sup>, <sup>2</sup> – League Age 10 – 12

### **Team Composition**

- Teams will consist of 12 players.
- Coaching staff includes:
  - o 1 Manager
  - o 2 Coaches
- At least 1 coach must remain in the dugout at all times.
- The Manager and remaining coach may serve as base coaches.

# **Field Responsibilities**

- Home Team must:
  - o Prepare the field before each game:
    - Rake, water, chalk, and set bases.
  - o Arrive 30 minutes prior to the start of the game.
- Visiting Team must:
  - o Repair the field after each game.
  - o Lock up bases and tools.

### **Umpire Duties**

- Home Team provides the Plate Umpire.
- Visiting Team provides the Field Umpire.
- Umpires are expected to arrive 30 minutes prior to game time.
- Any disrespectful behavior toward umpires will result in immediate removal from the game and the complex.

### **Game Format**

- Games are six (6) innings in length.
- There is a 2½ hour time limit on all games, unless impacted by weather or sunlight.
- Umpires and Managers are responsible for maintaining a steady pace of play.
- Time between innings is limited to two (2) minutes.

#### **Run Rules**

- Ten (10) Run Rule:
  - o If a team leads by 10 or more runs after four (4) innings (or 3 innings if the home team is leading), the game ends.
  - This rule is mandatory.
- Run Limits:
  - o Typically governed by Inter-League Rules when applicable.

## **Safety Equipment**

• All male players are required to wear a protective cup, regardless of the position they play.

<sup>&</sup>lt;sup>1</sup> Inter-League games may operate under different rules. Please refer to Inter-League Rules established by District 8.

<sup>&</sup>lt;sup>2</sup> Rules should be followed as set out in the Little League Rule Book

# MAJOR SOFTBALL DIVISION<sup>1</sup>, <sup>2</sup> – League Age 10 – 12

### **Team Composition**

- Teams consist of 12 players.
- Each team may have:
  - o 1 Manager
  - o 2 Coaches
- At least 1 coach must remain in the dugout at all times.
- The Manager and remaining coach may serve as base coaches.

# **Field Responsibilities**

- Home Team must:
  - o Prepare the field before each game:
    - Raking, watering, chalking, and base setup.
  - o Arrive 30 minutes prior to game time for field prep.
- Visiting Team must:
  - o Repair the field after each game.
  - o Lock up bases and tools.

### **Umpire Duties**

- Home Team provides the Plate Umpire.
- Visiting Team provides the Field Umpire.
- Umpires are expected to arrive 30 minutes prior to the official start of the game.
- Any disrespectful behavior toward umpires will result in immediate removal from the game and the complex.

### **Game Format**

- Games consist of six (6) innings.
- There is a 2½ hour time limit, unless restricted by weather or sunlight.
- Umpires and Managers should maintain a steady pace of play.
- Time in the dugout between innings should be limited to two (2) minutes.

#### **Run Rules**

- Ten (10) Run Rule:
  - o Game ends if a team is ahead by 10 or more runs after:
    - Four (4) innings, or
    - Three and a half (3½) innings if the home team is leading.
  - o This rule is mandatory.
- Run Limits: Usually governed by Inter-League Rules if applicable.

### **Safety Equipment**

- It is recommended that:
  - o All female players wear a fielding mask.

<sup>&</sup>lt;sup>1</sup> Inter-League games may operate under different rules. Please refer to Inter-League Rules established by District 8.

<sup>&</sup>lt;sup>2</sup> Rules should be followed as set out in the Little League Rule Book

# JUNIOR/SENIOR BASEBALL & SOFTBALL DIVISIONS – League Age 12–16

### **Team Composition**

- Teams consist of 12 14 players.
- Each team may have:
  - o 1 Manager
  - o 2 Coaches
- One (1) coach must remain in the dugout at all times.
- The Manager and other coach may serve as base coaches.

# **Field Responsibilities**

- Home Team must:
  - o Prepare the field before each game:
    - Dragging, raking, watering, chalking, and base setup.
  - o Arrive 30 minutes prior to game time for setup.
- Visiting Team must:
  - o Repair the field after each game:
    - Dragging, raking, watering, and locking up bases and tools.

### **Umpire Duties**

- Home Team provides the Plate Umpire.
- Visiting Team provides the Field Umpire.
- Umpires must arrive 30 minutes prior to the game.
- Disrespectful behavior toward umpires will result in removal from the game and complex.

### **Game Format**

- Games consist of seven (7) innings.
- There is a 3-hour time limit, unless affected by weather or sunlight.
- Umpires and Managers must maintain a steady pace to complete as many innings as possible.
- Limit dugout time between innings to 2 minutes.

### **Run Rules**

- Ten (10) Run Rule:
  - o Game ends if a team leads by 10 or more runs after:
    - Five (5) innings, or
    - Four and a half  $(4\frac{1}{2})$  innings if the home team is ahead.
  - This rule is mandatory.
- Run Limits: Typically governed by Inter-League Rules, if applicable.

# **Safety Equipment**

- Male players must wear a protective cup, regardless of position.
- Female players are strongly encouraged to wear:
  - A fielding mask.
  - o Pelvic protection for catchers (recommended, not required).

<sup>&</sup>lt;sup>1</sup> Inter-League games may operate under different rules. Please refer to Inter-League Rules established by District 8.

<sup>&</sup>lt;sup>2</sup> Rules should be followed as set out in the Little League Rule Book

# **BYLAWS XXVII – AMENDMENTS**

These Operating Bylaws may be amended, repealed, or altered, in whole or in part, by a majority vote at any duly organized meeting of the Members, provided that notice of the proposed change is included in the meeting notice.

A draft of all proposed amendments must be submitted to Little League New Mexico District 8 for approval prior to implementation.

These Operating Bylaws were approved by the Coronado Little League Board of Directors on September 27, 2025

Amanda L. Lopez, 2026 League President

Date: October 7, 2025

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Little League ID No. 04310805 Federal ID No. 23-7333350

Copy provided to New Mexico District 8 for reference on October 7, 2025